

## **Amendments to the Claims**

This listing of claims will replace all prior versions, and listing, of claims in the application:

### **Listing of Claims**

[Claim 1] (previously presented) A system for providing an audience with a visual or tactile presentation representative of perceived sound comprising:

- a. a signal reception with a microphone, an AGC circuit and an A/D circuit wherein a digital signal corresponding to the sound is created;
- b. a processor instructed to perform a human-like auditory transformation on the digital signal such that a multi-channel digital signal is created;
- c. the processor further instructed to perform a time-sequence scaling of each channel of the multi-channel digital signal; and
- d. a presentation with a multi-channel D/A circuit and multi-channel visual or tactile presentation controls such that the presentation provides the audience a visual or tactile presentation representative of the sound.

[Claim 2] (previously presented) The system for providing an audience a reception of sound and a visual or tactile presentation representative of the sound as in claim 1 further comprising the signal reception uses a sound storage device providing a digital signal corresponding to the sound, and a sound presentation device providing the sound.

[Claim 3] (previously presented) The system for providing an audience a reception of sound and a visual or tactile presentation representative of the sound as in claim 1 further comprising the signal reception uses a sound storage playback device providing an analog signal corresponding to the sound to the AGC, and a sound presentation device providing the audience the sound.

[Claim 4] (previously presented) The system for providing an audience a reception of sound and a visual or tactile presentation representative of the sound as in claim 1 further comprising the processor is instructed to perform beat detection and applying the resulting beat component to one or more channels of the multi-channel digital signal.

[Claim 5] (previously presented) The system for providing an audience a reception of sound and a visual or tactile presentation representative of the sound as in claim 1 further comprising the human-like auditory transformation includes a human hearing model selected from the group

consisting of critical bands, mel scale, bark scale, equivalent rectangular bandwidth, and just noticeable difference.

[Claim 6] (previously presented) The system for providing an audience a reception of sound and a visual or tactile presentation representative of the sound as in claim 1 further comprising the processor and processor instructions are an Application Specific Integrated Circuit.

[Claim 7] (previously presented) The system for providing an audience a reception of sound and a visual or tactile presentation representative of the sound as in claim 1 further comprising the processor and processor instructions are contained in a general-purpose computer.

[Claim 8] (previously presented) A method of providing a visual or tactile presentation that is representative of the human perception of sounds comprising:

- a. receiving an acoustic signal;
- b. performing a human-like auditory transformation of the signal such that the signal has multiple channels;
- c. time-sequence scaling the transformed signal;
- d. providing an audience a visual or tactile presentation of the transformed signal.

[Claim 9] (previously presented) The method of providing a visual or tactile presentation that is representative of the human perception of sounds as in claim 8 further comprising step a is:

- a. selecting an acoustic signal from sound storage playback;.

[Claim 10] (previously presented) The method of providing a visual or tactile presentation that is representative of the human perception of sounds as in claim 8 further comprising step b. is:

- b. performing a human-like auditory transformation of the signal such that the signal has multiple channels, determining a beat component, and incorporating the beat component in one or more of the transformed signal channels;.

[Claim 11] (currently amended) A computer-readable medium having computer-executable instructions for performing a method comprising:

- a. receiving an acoustic signal;
- b. performing a human-like auditory transformation of the signal such that the signal has multiple channels;
- c. time-sequence scaling the transformed signal;

d. providing an output signal for audience visual or tactile presentation of the transformed signal.

[Claim 12] (previously presented) The computer-readable medium having computer-executable instructions for performing a method as in claim 11 further comprising step a. is:

a. selecting an acoustic signal from sound storage playback;.

[Claim 13] (previously presented) The computer-readable medium having computer-executable instructions for performing a method as in claim 11 further comprising step b. is:

b. performing a human-like auditory transformation of the signal such that the signal has multiple channels, determining a beat component, and incorporating the beat component in one or more of the transformed signal channels;.

[Claim 14] (currently amended) A device for providing a visual, or tactile presentation that is representative of the human perception of sounds comprising:

a. means for acoustic signal reception;

b. means for a human-like auditory transformation of the acoustic signal such that the signal has multiple channels;

c. means for time-sequence scaling the transformed signal; and

d. means for audience ~~perception~~ visual or tactile presentation of the transformed signal.

[Claim 15] (previously presented) The device for providing a visual, or tactile presentation that is representative of the human perception of sounds as in claim 14 further comprising the means for a human-like auditory transformation of the acoustic signal includes means for determining and incorporating a beat component in the transformed signal.

[Claim 16] (previously presented) The device for providing a visual, or tactile presentation that is representative of the human perception of sounds as in claim 14 further comprising the means for acoustic signal reception is selected from the group comprising a microphone and sound storage playback.

[Claim 17] (previously presented) The device for providing a visual, or tactile presentation that is representative of the human perception of sounds as in claim 14 further comprising the means for time-sequence scaling the transformed signal is a comparison of the current and the previous time period signal value ranges to a desired range and adjustment of the current value as necessary to maintain the desired range.

[Claim 18] (previously presented) The device for providing a visual, or tactile presentation that is representative of the human perception of sounds as in claim 14 further comprising the means for a human-like auditory transformation of the acoustic signal is:

- a. a device to convert a duration of the received acoustic sound from an analog electrical signal to a digital signal;
- b. a device to perform a Fast Fourier Transform of the received acoustic sound; and
- c. a device for segregating the fast Fourier transform frequency band output into two or more presentation channels using a human hearing model grouping selected from the group consisting of critical bands, mel scale, bark scale, equivalent rectangular bandwidth, and just noticeable difference.

[Claim 19] (previously presented) The device for providing a visual, or tactile presentation that is representative of the human perception of sounds as in claim 18 further comprising the means for determining and incorporating a beat component in the transformed signal is derived from summing the output of the Fast Fourier Transform of the acoustic signal.